

# Our Half-Termly Topic is

Are all settlements the same?



## English

As **Writers**, we will be focussing on leaflet writing, adventure stories and formal letter writing. We will be exploring and looking at language and structural features.

As **Readers**, we will be reading the book Charlie and Chocolate factory by Roald Dahl



## Maths

As **Mathematicians**, we will be exploring the different types of lines in addition to properties of shapes, both 2D and 3D. We will also be exploring Perimeter.



## Science

As **Scientists**, we will be learning about how animals, including humans, need specific nutrition to help them move and grow, and how humans and some other animals have skeletons and muscles to help their bodies move.



## Islamic Studies

As **Theologians**, we will be learning about prominent people in each of the six major religions of the world – Islam, Christianity, Judaism, Hinduism, Sikhism and Buddhism.



## Geography

As **Geographers**, we will be exploring different types of settlements, land use, and the difference between urban and rural. We will be describing the different human and physical features in their local area and make land use comparisons with New Delhi.



## PSHE

As **Global Citizens**, we will be exploring issues and topics relating to living in the wider world. We will research, discuss and debate topical issues, problems and events that are of concern to them and offer possible recommendation.



## Art and Design

As **Artists**, we will be observing and drawing different fruits and vegetables. We will look carefully at the detail such as colour, pattern and form



## Computers

As **Computer Scientists**, we will be learning about comic creation. We will use a computer to make our own comics using background pictures, characters, text and stickers. Making comics on computers can be quicker than making a comic on paper because all the tools and pictures are already made.



## Physical Education

As **Athletes**, we will be focussing on control movement in response to instructions. Demonstrate agility and speed. Jump for height and distance. Throw with speed and power and apply appropriate force.

