

Our Half-Termly Topic is

Would you like to live in the desert?

English



As **Writers**, we will be writing a non-chronological report about reptiles including lifecycles. We will be writing our own adventure stories. Finally, we will write formal letters to our new teacher about our time in Year 5.

Islamic Studies



As **Theologians**, we will be learning about the holy books in each of the six major religions of the world- Islam, Christianity, Judaism, Hinduism, Sikhism and Buddhism.

Art and Design



As **Artists**, we will be exploring the work of contemporary fashion designers. We will work in sketchbooks to generate and test ideas, experiment with shape and form, pattern, colour, and texture in response to a brief. We will also make 2D design to 3D.

Maths



As **Mathematicians**, we will be developing our understanding of word problems using multiplication and division, problem solving using bar models and fractions.

Geography



As **Geographers**, we will be summarising the characteristics of a desert biome. We will locate and explore the features of a desert. We will be able to explain the different ways humans can use deserts and describe some of the threats facing deserts.

Computers



As **Computer Scientists**, we will be learning about coding and Programming with Scratch.

Science



As **Scientists**, we will be heading into space! We will look at the earth's movements and how this creates days, months and years. We will be investigating how this movement creates shadows and how/why they change over time.

PSHE



As **Global Citizens**, we will be studying living in the wider world e.g. caring for our planet, coping with change; recognise different changes that may happen in our lives and consider how to cope with change with confidence. We will also be learning how finance plays an important part in people's life.

Physical Education



As **Athletes**, we will be learning various skills in athletics such as develop skill for 'Throwing' accurately, jumping accurately, and to Perform combination sequences (run, throw, jump) with balance and control.